

# VIRTUAL TECHNOLOGIES FOR UNIVERSITIES

Virtual technologies For (4) Universities:  
Supporting online learning with virtual technologies



[v4u-project.eu](https://v4u-project.eu)

Project duration: **01.03.2021 – 28.02.2023**

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## PROJECT OBJECTIVES



Design and develop the training plan and material for the development of skills in virtual technologies based on skills demand for such innovative technologies in the architecture, art, and design market.



Design and develop an innovative learning platform to facilitate the practical training process of students in virtual technologies.



Increase awareness of HE teaching staff and students regarding skills in virtual technologies.

## PARTNERS



[aau.dk](https://www.aau.dk)



ARISTOTLE  
UNIVERSITY OF  
THESSALONIKI

[innen.arch.auth.gr](https://www.innen.arch.auth.gr)



[metodoformacion.com](https://www.metodoformacion.com)



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CENTRE FOR  
RESEARCH & TECHNOLOGY  
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[certh.gr](https://www.certh.gr)



[nantes-archi.mu](https://www.nantes-archi.mu)



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[upv.es](https://www.upv.es)



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